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Courses by Discipline [Course Name] [(No of Topics)]

- Aerospace Engineering (478)
- Chemical Engineering (692)
- Computer Science and Engineering (1208)
- Engineering Design (40)
- Management (433)
- Metallurgy and Material Science (471)
- Physics (357)
- Basic courses(Sem 1 and 2) (616)
- Chemistry and Biochemistry (308)
- Electrical Engineering (1116)
- General (20)
- Mathematics (573)
- Mining Engineering (36)
- Textile Engineering (60)
- Biotechnology (147)
- Civil Engineering (1336)
- Electronics And Communication Engineering (1220)
- Humanities and Social Sciences (510)
- Mechanical Engineering (1511)
- Ocean Engineering (501)

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Start by clicking on the relevant discipline – for instance *Computer Science and Engineering*

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Subjects of Computer Science and Engineering [Subject Name] [(No of Topics)] ×

- Artificial Intelligence (40)
- Compiler Design (50)
- Computer Graphics (43)
- Cryptography and Network Security (41)
- Database Design (43)
- Discrete Mathematical Structures (40)
- High Performance Computing (41)
- Introduction to Problem Solving and Programming (24)
- Performance Evaluation of Computer Systems (42)
- Real Time Systems (40)
- Theory of Automata, Formal Languages and Computation (42)
- Artificial Intelligence(Prof.P.Dasgupta) (28)
- Computational Geometry (60)
- Computer Networks (40)
- Data Communication (41)
- Design and Analysis of Algorithms (34)
- Electronic Design Automation (35)
- Internet Technology (40)
- Low Power VLSI Circuits And Systems (40)
- Principles of Programming Languages (40)
- Software Engineering (39)
- Biometrics (26)
- Computer Architecture (38)
- Computer Organization (33)
- Data Structures And Algorithms (36)
- Design Verification and Test of Digital VLSI Circuits (44)
- Graph Theory (40)
- Introduction to Computer Graphics (35)
- Numerical Optimization (41)
- Programming and Data Structure (32)
- System Analysis and Design (40)

You will find below, the list of Subjects available under the Discipline you selected.
Click on the relevant Subject

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HOME >> Topics

Show 10 entries [Click on the Topic Name]

Course	Subject	Topic Name	Professor	Institute
Computer Science and Engineering	Compiler Design	An overview of Compiler	Prof. Y.N. Srikanth	IISc Bangalore
Computer Science and Engineering	Compiler Design	Overview of Compiler and Runtime Environment	Prof. Y.N. Srikanth	IISc Bangalore
Computer Science and Engineering	Compiler Design	Run time Environment	Prof. Y.N. Srikanth	IISc Bangalore
Computer Science and Engineering	Compiler Design	Run time Environment	Prof. Y.N. Srikanth	IISc Bangalore
Computer Science and Engineering	Compiler Design	Run time Environment and Local Optimizations	Prof. Y.N. Srikanth	IISc Bangalore
Computer Science and Engineering	Compiler Design	Run time Environment and Local Optimizations	Prof. Y.N. Srikanth	IISc Bangalore
Computer Science and Engineering	Compiler Design	Local Optimization	Prof. Y.N. Srikanth	IISc Bangalore

The Topic along with other details like Professor Name, Institute etc. will be displayed. You can start viewing the video by clicking on the relevant Topic

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HOME >> Computer Science and Engineering >> Computer Graphics >> Introduction

Professor Prof. Sukhendu Das
Institute IIT Madras
Description This Course (Computer Graphics) was taught by Prof. Sukhendu Das in IIT Madras.

GUI – Graphical User Interface
Typical Components Used:

- Menus
- Icons
- Cursors
- Dialog Boxes
- Scroll Bars
- Buttons
- Valuators
- Grids
- Sketching
- 3-D Interface

51:28 07:20 54:08

The course video will be displayed and controls like pause, sound settings and full screen mode can be accessed by moving the mouse over the video sections

Search Feature



Computer Graphics

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Course	Subject	Topic Name	Professor	Institute
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Computer Science and Engineering	Computer Graphics	CRT Display Devices	Prof. Sukhendu Das	IIT Madras
Computer Science and Engineering	Computer Graphics	CRT Display Devices	Prof. Sukhendu Das	IIT Madras
Computer Science and Engineering	Computer Graphics	CRT Display Devices	Prof. Sukhendu Das	IIT Madras
Computer Science and Engineering	Computer Graphics	Transformations in 2D	Prof. Sukhendu Das	IIT Madras
Computer Science and Engineering	Computer Graphics	Transformations in 2D	Prof. Sukhendu Das	IIT Madras

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